

Disciplines, Lineages, & Techniques

Many servers utilize plugins such as McMMO or Auraskills, allowing players to get rewarded with skills and abilities for typically mundane tasks commonly done repeatedly over a players time on the server. Ascentius has a unique approach to this revolving around 12 "skills" known as Disciplines.

Discipline of Protection: Taking Damage levels the skill

- Player Damage
- Player Projectile Damage
- Mob Damage
- Mob Projectile Damage
- Blocking with Shield
- Blocking large amounts of damage with Shield

Discipline of Warfare: Dealing Damage/Kills against Players

- Skill Experience output increases against higher leveled players

Discipline of Precision: Dealing Damage with Ranged Weapons

- Headshots against Players
- Headshots against Mobs
- Killing Players with Bow
- Attacking Players with Bow

Discipline of the Hunt: Dealing Damage/Kills against Players

- Mobs = Zombie, Skeleton, Creeper, Spider, Husk, Stray, Drowned
- Dealing Damage
- Shooting
- Killing

Discipline of Vitality: Multiple leveling methods

- Receiving damage while under three hearts
- Receiving damage over 8 hearts worth of damage

- Eating Cooked Food
- Eating Stew
- Eating Golden Apples
- Healing negative effects with milk bucket

Discipline of Prospecting: Mining

- Deepslate/Stone
- Terracottas
- Unique Stone types (andesite, etc)
- Ores give different amounts of points
- Obsidian

Discipline of Lumbercraft: Chopping Wood

Discipline of Excavation: Digging soft materials

Discipline of Agriculture: Harvesting Crops

Discipline of Fishing: Fishing

Discipline of Alchemy: N/A

- Not added yet

Discipline of Blacksmithing: N/A

- Not added yet
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Lineages

Lineages are groupings of modifiers towards a players Disciplines. There are 12 Lineages currently, each providing unique bonuses and penalties to point gain in specific disciplines.

Techniques

Techniques offer passive or active bonuses or abilities that players might find useful in PvPvE and are unlocked by leveling up Disciplines. A maximum of **3** Techniques can be equipped at a time. 120 Techniques will release with Ascentius, 10 per Discipline. This is over 250,000 potential

combinations of Techniques for players to explore!

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